Subject: Technology	Year group: Year 2	Topic: Construction –	Initiation &
Prior knowledge required: Children sa	afely use and explore a variety of materials, tools and techniques,	Vocabulary:	activation
experimenting with colour, design, te	xture, form and function.		activities:
Programme of Study Years 1 and 2	Implementation:	Impact –lesson	Evaluations and
		sequence:	assessments:
When designing and making, pupils	Construction		
should be taught to:	 Can they make sensible choices as to which material to use for their 		
Design	constructions?		
 design purposeful, 	 Can they develop their own ideas from initial starting points? 		
functional, appealing	 Can they incorporate some type of movement into models? 		
products for themselves and	 Can they consider how to improve their construction? 		
other users based on design	Developing, planning and communicating ideas		
criteria	 Can they think of ideas and plan what to do next? 		
 generate, develop, model 	 Can they choose the best tools and materials? Can they give a 		
and communicate their ideas	,		
through talking, drawing,	 Can they describe their design by using pictures, diagrams, models 		
templates, mock-ups and,	and words?		
where appropriate,	Working with tools, equipment, materials and components to make		
information and	quality products		
communication technology Make	 Can they join things (materials/ components) together in different ways? 		
 select from and use a range 	Evaluating processes and products		
of tools and equipment to	 Can they explain what went well with their work? 		
perform practical tasks, (or	 If they did it again, can they explain what they would improve? 		
example, cutting, shaping,			
joining and finishing)			
 select from and use a wide 			
range of materials and			
components, including			
construction materials,			
textiles and ingredients,			
according to their			
characteristics			
Evaluate			
explore and evaluate a range			
of existing products			
evaluate their ideas and			
products against design			

criteria		
Technical knowledge		
 build structures, exploring 		
how they can be made		
stronger, stiffer and more		
stable		
 explore and use 		
mechanisms, (for example		
levers, sliders, wheels and		
axles), in their products.		
Food technology		
 use the basic principles of a 		
healthy and varied diet to		
prepare dishes		
 understand where food 		
comes from.		

Developing, planning and communicating ideas

Working with tools, equipment, materials and components to make quality products

Evaluating processes and products